PROPOSED SYSTEMS

DESCRIPTION OF DIFFERENT DESIGN "SYSTEMS" (ABSTRACTED).

* All four design teams have in common that they fulfill as in the "OBJECTIVES LIST". See intro.

* Each team differs in their system's special ideas, as noted below.

SYSTEMS SUMMARY: In each of the four proposals, the design systems carry function, and aesthetic meanings—carrying out the general OBJECTICES (see list) in service of each proposal's own revitalization goal (between the rage of change from a mill town to a tourist town. (Note: The relation between a proposal's systems my by reciprocal, complementary, supplementary, or countering. Below The essence of a system is assumed here while the special idea is noted.

Each system in this proposal, in the conservative attitude of many small changes, maintains the use SCHEME ONE:

"Traditional Berkshire/Milltown archtypes". (See description in text).

Each system in this proposal enhances Lees historic dualistic character— its essential physical cultural SCHEME TWO:

"Pragmatic-realism vs its Romanticism"—to strengthen Lee in a dialectical whole,

SCHEME THREE: Each system in this proposal contributes to the theme of "Town /River interaction" in its own

purposeful way. In a symbiotic relation - each synergizes the other.

Each system in this proposal is a grand change of "Progressive New in potent (but indeterminate) SCHEME FOUR:

juxtaposition to the Historic Old" for functional & symbolic integration for tourist-added program

VEHICULAR CIRCULATION All four proposal schemes facilitates local, regional and extra regional traffic access or moving through the area of downtown (essentially co-functions with parking).

(No External Bypass needed at this time). Basic improved Main St & grid co-functions well. SCHEME ONE:

(No External Bypass). Extended RR St (internal) / with Main St 1-way co-use Divide Traffic, Unite Lee. SCHEME TWO:

External Bypass added (west of river) plus improved Main St. SCHEME THREE:

External Bypass added (west of river) plus new entrance crosses w of river. Eliminate S Main St. SCHEME FOUR:

VEHICULAR PARKING: All four schemes accommodates local, regional or desired tourism uses—with improved vh & ped circ.

Traditional: "continuous open extra". (Retains max auto-ethic access). SCHEME ONE:

SCHEME TWO: Interlocking parking lot "fingers" (interlocks & 'unites with pedestrian fingers)
SCHEME THREE: River/ Town "modules". 'Of-town' grid form/ 'of-river view' prominence. (town river interaction).

Bold form/ scale centralized parking-event spaces (new tourism added use, within the historic Berkshire town). SCHEME FOUR:

SPACE PARTI: All four schemes

((Regional-Space tmage)): Lee, a point of settled sustanied space in diverse built/natural/cult region mosaic SCHEME ONE:

((Downtown-Space Concept)): 'Traditional grid with many diverse, smaller spaces' (as if evolutionarily Conservatively added or carved within the strengthened six areas of town).

((Regional-Space Image)): Lee, a dualist 'knot' -- romantic vs pragmatic realist (ying-yang) ties in a region. SCHEME TWO:

((Downtown Concept)): Interlocking pragmatic realist space (rectalineal) space vs the romantic ribbon

and oval space—in their dialectic -- moves through the strengthened six areas of downtown ((Regional-Space Image)): Lee, a swelled node ("spatial clot") on the Housatonic River time/ corridor. SCHEME THREE:

((Downtown-Space Concept)): Tri-axial spine expresses longitudinal & lateral River/ Town connections.

((Regional-Space Image)): A special centralized clearing in the deep Berkshire dramatized by the... SCHEME FOUR:

((Downtown-Space Concept): dramatized by "the new" pinwheel spine of grand allele space juxtaposes

through "the historic old" grid-in strengthened six town areas.

PEDESTRIAN HARDSPACE: All schemes provide space for safe, a/effective comfortable moving, or stationary human uses-while enhancing outdoor and indoor activity (and in relation to vehicular patterns).

Traditional: basic 'grid plus evolved' walks and many small diverse spaces. SCHEME ONE:

Necklace-spine of pragmatic-realist 'fingers' (walks, courts) vs necklace romantic 'oval/ribbon walk'. SCHEME TWO:

SCHEME THREE: River-seeking allee-promenades, and of town (form, arch) riversite-promenance Modular Courtyards.

Progressive "new" (pinwheel spine of allee & court hardspace) juxtaposes through "historic old" (grid SCHEME FOUR:

walks & adjacent hardspaces).

GREEN SPACE All four schemes provide a wholistic connection of proposed green space (connected by pedestrian hard space) in context of existing town and Berkshire contextual green space.

Traditional: Many diverse spaces within grid// vs the successional Berkshires. SCHEME ONE:

Romantic 'Necklace of Historic Ovals' (vs through the pragmatic realist grid). SCHEME TWO: SCHEME THREE: Civic 'of-town' (rect-convergent greens)" vs 'of-river' Berkshire green space (town river interaction).

Pristine "the new' circle greens (vs historic grid town & ancient Berkshires). SCHEME FOUR:

GREAT TREES All schemes provide wholistic tree system define character & uses of spaces in the built & natural/ecol environment.

Traditional: basic allees (built); evolved stands (nature/ag); understory ornaments (personal/social). SCHEME ONE: Dualistic Planting takes on both the pragmatic rectalineal grid 'bosques' vs romantic 'ribbon & ovals'.

SCHEME TWO: SCHEME THREE: River-seeking Allees & Town Module-enclosures (rect), vs River Berkshire trees (town river interact).

SCHEME FOUR: Progressive new grand allee (pinwheel spine) juxtaposes historic old (town grid evolved trees, Berkshires).

LANDFORM: All four schemes engage landform for structural, ecological/geologic/drainage, aesthetic material/spatial character.

Traditional: Functional terracing & carves, idiosyncratic local and larger conservation/ succession use SCHEME ONE:

Landform variously expresses the romantic ((oval & biomorph ribbon form, leisure/symbolic-inherent) VS SCHEME TWO:.

the pragmatic realism (reculinial, construction/or ecology functional inherent) spaces.

Of-River oriented (hydromorphic form, geo process-evident) landform vs "of the town: SCHEME THREE:

architecturally defined, civic sprit rectalineal grid / terrace landform.

New progressive landforms (plawheel are/tangent form and intermediate scale)--juxtapose the historic old SCHEME FOUR: landforms/ & scale (that range from micro-idyosyncatic, to town grid terrace, to regional Berkshire patterns).

BUILDINGS: ((Added: Lee Museum; commercial & residential in north and backside area; Arobi community center, library improved))

ded support existing proven character/use) Traditional: Local scale, plural mix" pattern: (points ad-

Dualistic buildings: asserts the romantic vs pragmatic realism SCHEME TWO:

SCHEME THREE: River-oriented / town buildings (celebrate town river interaction). SCHEME FOUR: Progressive-New architecture style & expanded tourism program juxtapose historic old buildings/uses.